

## SYLLABUS OF PHYSICAL EDUCATION For Children with Visual Impairment Class K.G to Class 2

**Objective:** To provide learning and physical support to children with visual impairment undertaking physical activities.

**Note:** Orientation should be provided before any activity. Warm UP and Cool down session must be conducted before and after physical activities

Term	Topic	Activity	
	1. Walking	Walk in a variety of ways (small steps or forward side-ways) either with or without a rope	
a st	2. Running	Run with guide in a variety of ways (run fast, run slow, run with both feet jump, run with forward side-ways) either with or without a rope.	
1 <sup>st</sup> term	3. Body Posture	Face Position, Arm Position, Foot Position. Upper Body Position, Lower Body Position	
	Indoor Board activity	Luddo / snake & ladder game	
	5. Small area games	Frog jumps	
	1. Running	Run with or without beat, Running in place.	
	2. Jumping	Front Jump, Back Jump, Right/Left Jumps, Jump on toes	
2 <sup>nd</sup> term	3. Throwing	Throw the Ball in standing position in different directions (Under arm throw and High arm throw)	
	4. Races	20-25 Meter race (With and without support)	
	5. Small Area Games	Rabbit Race	
	6. Kicking	Kicking the Ball in different directions.	
	1. Balance and	Balance on toes, Balance on heels, Balance on one	
	Stability	leg, Balance with beanbag on various positions.	
	2. Fun activity	Sit Stand, Passing game, Blowing balloon	
3 <sup>rd</sup> Term	3. Races	30-50 meter(With and without guide)	
	4. Small area game	Frog Jumps	
	5. Throwing	Throw the Ball in kneel down position (Front	
		throw and back throw)	
	Intra-School Competitions		



# <u>For Children with Visual Impairment</u> <u>Class 3 to Class 5</u>

**Objective:** To enhance the physical strengthening abilities and knowledge about physical

activities

**Note:** Orientation should be provided before any activity. Warm UP and Cool down session

must be conducted before and after physical activities

Term	Topic	Activity
	1. Walking	Walk in a variety of ways (small steps or forward side-ways) either with or without a rope
1 <sup>st</sup> term	2. Running	Run with guide in a variety of ways (run fast, run slow, run with both feet jump, run with forward side-ways) either with or without a rope.
1 <sup>st</sup> term	3. Body Posture	Face Position, Arm Position, Foot Position. Upper Body Position, Lower Body Position
	<ol> <li>Indoor Board activity</li> </ol>	Luddo / snake &ladder game
	5. Small area games	Frog jump
	1. Running	Run with or without beat, Running in place.
2 <sup>nd</sup> term	2. Jumping	Cross Hop( Both leg hop in number sequence with 0 as a natural position after each hop)
	3. Throwing	Throw the Ball in standing position in different directions (Under arm throw and High arm throw)
	4. Races	25 Meter race (With and without guide)
	5. Small Area Games	Frog Jump
	<ol> <li>Balance and Stability</li> </ol>	Balance on toes, Balance on heels, Balance on one leg, Balance with beanbag on various positions.
	2. Fitness Work	Rope Jumping., Sit ups, Squats, Push-ups, Pull-ups
3 <sup>rd</sup> Term	3. Races	50 meter (With and without guide)
	4. Cricket Rules &Skills	Batting, Bowling and fielding
	<ol><li>Goal ball Rules</li><li>&amp;Skills</li></ol>	Rolling, Blocking
	Intra-School Competitions	



### SYLLABUS OF PHYSICAL EDUCATION For Children with Visual Impairment

#### Class 6 to Class 10

**Objective:** To assure the implantation of quality physical education and improve physical strength, co-ordination, balance, rehabilitation and knowledge among children with visual impairment.

**Note:** Orientation should be provided before any activity. Warm UP /Cool down and General Stretching session must be conducted before and after physical activities.

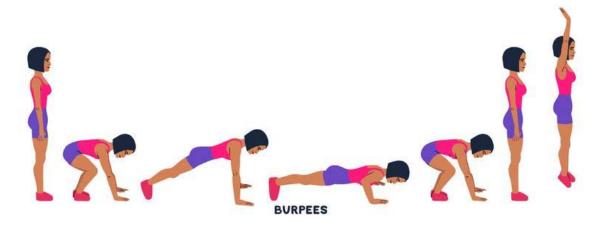
Term	Topic	Activity
	1. Walking	Walk in a variety of ways (small steps or forward sideways) either with or without a rope
1 <sup>st</sup> term	2. Running	Run with guide in a variety of ways (run fast, run slow, run with both feet jump, run with forward side-ways) either with or without a rope.
	<ol><li>Muscular &amp; Cardiovasc ular</li></ol>	Plank, Crunches, Squat, Burpees Interval Running, Circuit training, Breathe in and Out
	<ol> <li>Indoor</li> <li>Board</li> <li>activity</li> </ol>	Luddo / snake, chess, draught & ladder game
	<ol> <li>Physical Exercises</li> </ol>	With medicine ball (1 kg & Above),
	2. Jumping	Cross Hop( Both leg hop in number sequence with 0 as a natural position after each hop))
	3. Throwing	Throw the Ball in kneel down position (Front throw and back throw)
2 <sup>nd</sup> term	4. Track event	50 Meter race (With and without guide)
	5. Small Area game	Sack Race, Three Leg race, One Leg race, Hula Hoop Activities.
	6. Gymnastic	Front Roll, Back Roll, Head Standing, Arch (bridge) and Cart wheel
	1. Field Event	Standing Broad Jump, Long Jump & Shot Put
rd	2. Body Fitness	Balance exercise, Running, Jumping, Rope Jumping, Jogging, Speed ladder activities with different variations. (With / Without Guide)
3 <sup>rd</sup> Term		Cone Activities with different variations. (With / Without Guide).
	3. Track Event	100 meter Race (With and without guide)
4. Cricket Batting, E		Batting, Bowling and fielding

5. Goalball	Game with modification
6. Football (Skill & Game)	Kicking, Stopping (Game with modification)
7. Mas Wrestling	Resistance Game between equal weight players.
Intra-School C	ompetitions
Inter-School Competition	



#### **Teaching Support Material Physical Education**

For Children with Visual Impairment



#### **CROSS HOP**

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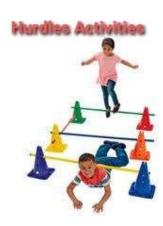
# Medicine Ball Exercise











## **Ladder Exercises**

#### 10 Ladder Activities



1. Jump on 2 feet in each square.



2. Hop on 1 foot in each square.



3. Step with both feet in each square.



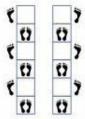
4. Side jumps with 2 feet in each square. Left to right first and right to left second.



5. Side steps with both feet stepping in each square.



6. Jump on 2 feet in the square then 2 feet out of the square. Repeat.



7. Jump on 2 feet in the square then I foot hops out of the square. Try left foot hops first and then do 2 feet in the square and then hop it again with right foot hops.



8. Jump on 2 feet in the square, hop out on the left foot, jump on out on the right foot. Repeat.



9. Hop on 1 foot using the following this pattern



10. Jump on 2 feet using the following pattern.













Figure MAS WRESTLING





